



# PLAYMATE Pickleball



## Basic Operating Instructions & Setup Guide Sheet

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## **Introduction**

The best way to improve your pickleball game is to practice. That may sound like simple advice, but it's advice we take very seriously here at PLAYMATE. We believe that the best way to practice your game is to spend some quality time on the court with a ball machine. Only by utilizing a ball machine as a constant partner will you be able to repeatedly challenge yourself, whether that means learning new strokes or perfecting your footwork. A ball machine is your best choice or hitting partner when it comes to developing an all-court game.

# Safety Instructions

**WARNING!** To reduce the risk of electrical shock, fire, injury to persons, and other damage when using this product, please follow these basic safety precautions.

1. Read all instructions carefully before operating this machine.
2. To protect against the risk of electrical shock, never immerse any part of this machine in water or any other liquid.
3. Close supervision is necessary when operating this machine near children.
4. Never walk in front of this machine when it is operating. Pickleballs leave the machine at high speeds and could cause serious injury.
5. Always stand to the side, or behind the machine when attempting to alter the settings of the various controls.
6. **If it is necessary to free a jammed pickleball, make sure that the machine is turned OFF and the battery-pack is UNPLUGGED.**
7. Always wear protective eyewear when attempting any repairs or adjustments on this machine.
8. **Never attempt any repairs of adjustments on this machine when the battery-pack is plugged in. Always turn the power switch OFF and UNPLUG THE BATTERY-PACK.**
9. **This machine is intended for pitching pickleballs only. Never attempt to use this machine with any other type of ball or any foreign object whatsoever.**
10. Always make sure to turn this machine OFF when it is not in use.

**11. NEVER place hands or any other body part near moving parts, including but not limited to the feeding disk and pitching wheels. Pitching wheels can cause severe burns!**

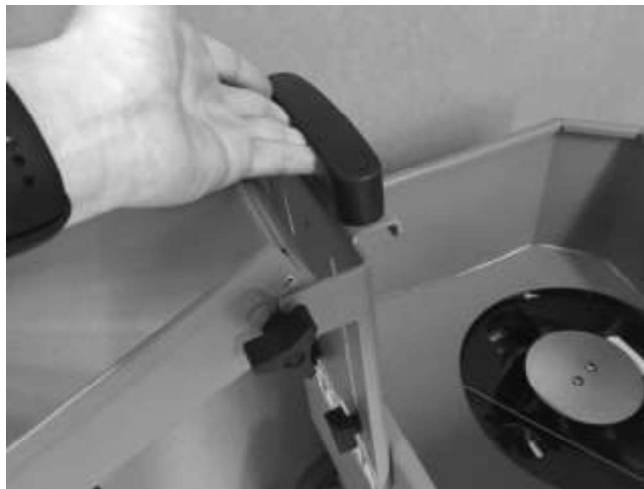
## **Raising the Handle**

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1. Loosen the triangle head screws a few turns.



2. Pull up on the handle until it stops and then lower the handle at an angle to lock in place. Tighten the triangle head screws.



## **Lowering the Handle**

1. Loosen the triangle head screws a few turns. Pull up on the handle at an angle and then lower the handle.



2. Tighten the triangle head screws.

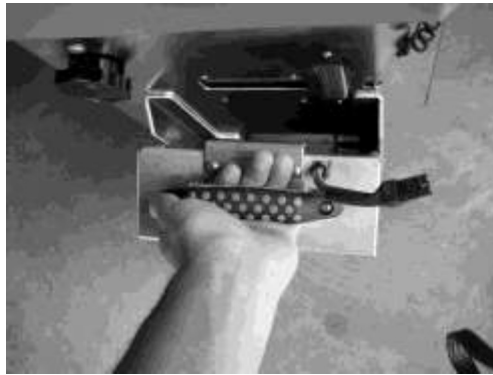


## **Mounting the Battery-Pack**

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The ball machine will not operate or turn ON without the battery-pack properly mounted.

1. Grab the battery-pack by the handle and line it up with the guides on the bottom back of the ball machine.



2. Line up the hasp with the slide in hole while lining up the tabs on the bottom and slide the battery-pack downward until it "clicks".





## **Mounting the Battery-Pack continued...**

3. Plug in the battery-pack with the black connector.



4. Turn on Power Switch



## Removing the Battery-Pack

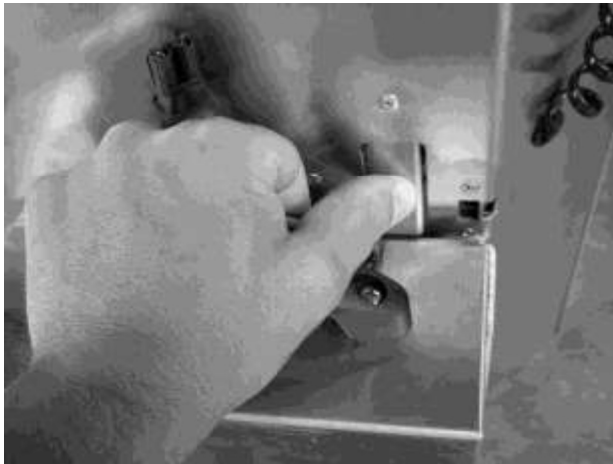
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**WARNING: Unplug as shown here before removing battery-pack to prevent damage.**

1. Squeeze the black connector and pull it straight out.



2. Grab the battery-pack by the handle.



## **Removing the Battery-Pack continued...**

3. Press the battery-pack lock button.

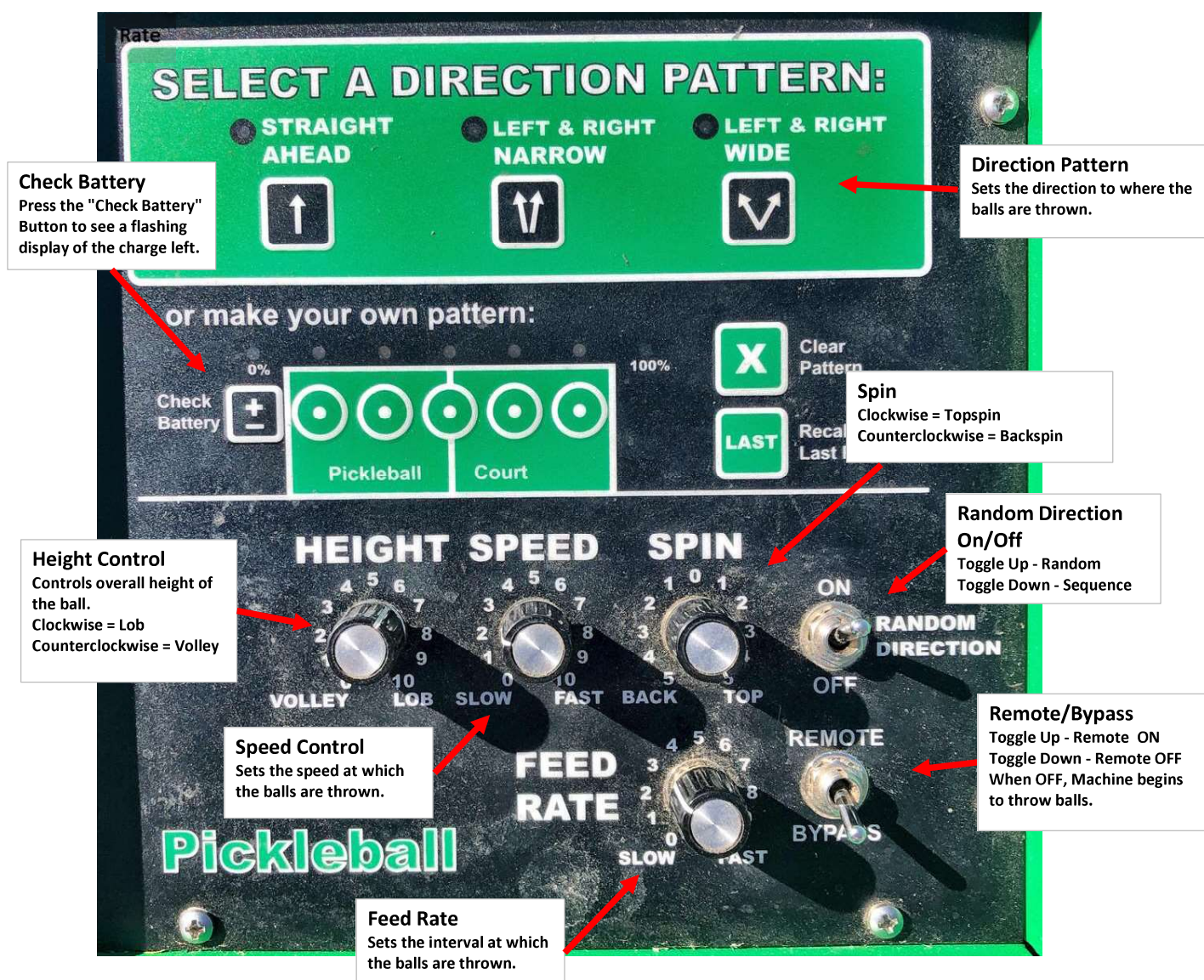


4. While pressing the battery-pack lock button, pull the battery-pack up and out.



## PICKLEBALL MACHINE - SHOT SETUP GUIDE SHEET

Shot/Setup Type	Pickleball Machine Placement	Direction Pattern			Height	Speed	Spin
		Straight Ahead	Left/Right Narrow	Left/Right Wide			
Volley at NVZ	3 Ft. behind Baseline (on centerline)	X	X	X	2	6	0
Low Drive Serve - Deep	3 Ft. behind Baseline (cross court direction)	X	X		3	7/8	T5
Medium Height Serve - Deep	3 Ft. behind Baseline (cross court direction)	X	X		5	6	T3
High Lob Backspin - Deep	3 Ft. behind Baseline (on centerline)	X	X	X	10	4.5	B5
High Lob Topspin - Deep	3 Ft. behind Baseline (on centerline)	X	X	X	10	5.5	T5
Dink Direct	2Ft. Behind NVZ (on centerline)	X	X		10	1.5	T5
Dink Crosscourt	NVZ Line at Sideline (cross court direction)	X			6	2.5	T5



## **Operating Instructions continued...**

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**POWER-** There is a large power switch located on the side of the ball machine. This switch controls the power to the machine. When it is illuminated, power is being supplied.

- 1. FEED RATE** – This knob determines how frequently the balls are pitched. Turning the knob clockwise increases the number of balls pitched to a maximum of approximately one ball per second. Turning the knob counterclockwise decreases the number of balls per minute.
- 2. SPEED** – This knob sets the speed at which the ball is thrown. Turning this knob clockwise will increase the overall delivery speed of the ball. Turning it counterclockwise will decrease the overall speed.
- 3. HEIGHT** - This knob controls the overall height of the ball being pitched. Turning this knob clockwise increases the height of the ball. Turning it counterclockwise decreases it.
- 4. DIRECTION PATTERN** - The direction pattern control sends the balls straight ahead, left & right narrow, or left & right wide. For a custom direction pattern, press the white target buttons on the pickleball court graphic. Up to five different directions can be chosen. The lights will blink in the order of the pattern to demonstrate the selection. Fast blinking means that a custom direction pattern selection is in progress. Slow blinking means that the custom direction pattern selection is complete. Pressing the "X" button clears the custom direction pattern so that a new custom pattern can be entered. Pressing the "LAST" button recalls the last known custom direction pattern.

**Example:** To select a left and right direction only, press the button that says "LEFT & RIGHT NARROW".

## **Operating Instructions continued...**

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- 5. SPIN** - This knob controls both TOP and BACKSPIN of the ball being thrown. Turning this knob clockwise will give TOPSPIN, counterclockwise BACKSPIN, if this knob is at 12:00 o'clock it will be a flat ball.
- 6. REMOTE** – This machine is equipped with a radio remote control system. By selecting the REMOTE position toggle switch, the hand held remote becomes activated. By selecting the BYPASS position of the REMOTE toggle switch, the hand held remote becomes deactivated.
- 7. Check Battery** – Press the "Check Battery" button to see a flashing display of the approximate charge left in the battery-pack. When the battery-pack needs to be recharged, the ball machine will stop all motors and start to sound the buzzer with a short beep once every second.

**SAFETY PRECAUTION:** If the machine is turned ON and the REMOTE switch is on the BYPASS position the machine will begin to throw balls.

**NOTE:** Any control adjustments can be made while the machine is running, provided the safety precautions are being followed.